

AP Computer Science Review for Chapter 10 Test

1. Consider the classes shown below:

```
public class Parent
{
    public int getValue()
    {
        return 24;
    }
    public void display()
    {
        System.out.print(getValue() + " ");
    }
}

public class Child extends Parent
{
    public int getValue()
    {
        return -7;
    }
}
```

Using the classes above, what is the output of the following lines of code?

```
Child kid = new Child();
    Parent adult = new Parent();
    kid.display();
adult.display();
```

- a) 24 24
- b) -7 -7
- c) -7 24
- d) 24 -7

Answer: c

2. Consider the classes shown below:

```
public class Parent
{
    public int getValue()
    {
        return 24;
    }
    public void display()
    {
        System.out.print(getValue() + " ");
    }
}

public class Child extends Parent
{
}
```

```

    public int getValue()
    {
        return -7;
    }
}

```

Using the classes above, what is the output of the following lines of code?

```

Parent kid = new Child();
Parent adult = new Parent();
kid.display();
adult.display();

```

- a) -7 24
- b) 24 24
- c) -7 -7
- d) 24 -7

Answer: a

3. Suppose the abstract class `Message` is defined below

```

public abstract class Message {
    private String value;

    public Message(String initial)
    {
        value = initial;
    }

    public String getMessage()
    {
        return value;
    }

    public abstract String translate();
}

```

A concrete subclass of `Message`, `FrenchMessage`, is defined. Which methods must `FrenchMessage` define?

- a) `translate()` only
- b) `getMessage()` only
- c) The `FrenchMessage` constructor and `translate()` only
- d) The `FrenchMessage` constructor, `getMessage()`, and `translate()`

Answer: a

4. Consider the following class hierarchy:

```

public class Vehicle
{

```

```

    private String type;
    public Vehicle(String type)
    {
        this.type = type;
    }
    public String getType()
    {
        return type;
    }
}

public class LandVehicle extends Vehicle
{
    public LandVehicle(String type)
    {
        . . .
    }
}

public class Auto extends LandVehicle
{
    public Auto(String type)
    {
        . . .
    }
}

```

Which of the following code fragments is NOT valid in Java?

- a) `Vehicle myAuto = new Auto("sedan");`
- b) `LandVehicle myAuto = new Auto("sedan");`
- c) `Auto myAuto = new Auto("sedan");`
- d) `LandVehicle myAuto = new Vehicle("sedan");`

Answer: d

5. Consider the following code snippet:

```

Vehicle aVehicle = new Auto();
aVehicle.moveForward(200);

```

If the `Auto` class inherits from the `Vehicle` class, and both classes have an implementation of the `moveForward` method with the same set of parameters and the same return type, which statement is correct?

- a) The `moveForward` method of the `Auto` class will be executed.
- b) The `moveForward` method of the `Vehicle` class will be executed.
- c) You must specify in the code which class's `moveForward` method is to be used.
- d) It is not possible to determine which class's method is called.

Answer: a

6. Consider the following code snippet:

```
Employee anEmployee = new Programmer();  
anEmployee.increaseSalary(2500);
```

If the `Programmer` class inherits from the `Employee` class, and both classes have an implementation of the `increaseSalary` method with the same set of parameters and the same return type, which statement is correct?

- a) The `increaseSalary` method of the `Programmer` class will be executed.
- b) The `increaseSalary` method of the `Employee` class will be executed.
- c) You must specify in the code which class's `increaseSalary` method is to be used.
- d) It is not possible to determine which class's method is called.

Answer: a

7. Consider the following code snippet:

```
Vehicle aVehicle = new Auto();  
aVehicle.moveForward(200);
```

Assume that the `Auto` class inherits from the `Vehicle` class, and both classes have an implementation of the `moveForward` method with the same set of parameters and the same return type. The process for determining which class's `moveForward` method to execute is called ____.

- a) inheritance disambiguation.
- b) inheritance hierarchy.
- c) dynamic inheritance.
- d) dynamic lookup.

Answer: d

8. Consider the following code snippet:

```
Vehicle aVehicle = new Auto();  
aVehicle.moveForward(200);
```

Assume that the `Auto` class inherits from the `Vehicle` class, and both classes have an implementation of the `moveForward` method with the same set of parameters and the same return type. Which class's `moveForward` method is to be executed is determined by ____.

- a) the actual object type.
- b) the variable's type.
- c) the hierarchy of the classes.
- d) it is not possible to determine which method is executed.

Answer: a

9. Consider the following code snippet:

```
Employee anEmployee = new Programmer();  
anEmployee.increaseSalary(2500);
```

Assume that the `Programmer` class inherits from the `Employee` class, and both classes have an implementation of the `increaseSalary` method with the same set of parameters and the same return type. Which class's `increaseSalary` method is to be executed is determined by ____.

- a) the hierarchy of the classes.
- b) the variable's type.
- c) the actual object type.
- d) it is not possible to determine which method is executed.

Answer: c

10. Which of the following statements about abstract methods is true?

- a) An abstract method has a name, parameters, and a return type, but no code in the body of the method.
- b) An abstract method has parameters, a return type, and code in its body, but has no defined name.
- c) An abstract method has a name, a return type, and code in its body, but has no parameters.
- d) An abstract method has only a name and a return type, but no parameters or code in its body.

Answer: a

11. Which of the following statements about classes is true?

- a) You can create an object from a concrete class, but not from an abstract class.
- b) You can create an object from an abstract class, but not from a concrete class.
- c) You cannot have an object reference whose type is an abstract class.
- d) You cannot create subclasses from abstract classes.

Answer: a

12. If a class has an abstract method, which of the following statements is NOT true?

- a) You can construct an object from this class.
- b) You can have an object reference whose type is this class.
- c) You can inherit from this class.
- d) All non-abstract subclasses of this class must implement this method.

Answer: a

13. Consider the following code snippet:

```
public abstract class Machine
{
    public abstract void setRPMs();
    . . .
}
```

You wish to create a concrete subclass named `PolisherMachine`. Which of the following is the correct way to declare this subclass?

- a)
`public class PolisherMachine implements Machine`
`{`
 `public void setRPMs() { . . . }`
`}`
- b)
`public class PolisherMachine extends Machine`
`{`
 `void setRPMs() { . . . }`
`}`
- c)
`public class PolisherMachine implements Machine`
`{`
 `void setRPMs() { . . . }`
`}`
- d)
`public class PolisherMachine extends Machine`
`{`
 `public void setRPMs() { . . . }`
`}`

Answer: d

14. Consider the following code snippet:

```
public abstract class Employee
{
    public abstract void setSalary();
    . . .
}
```

You wish to create a concrete subclass named `Programmer`. Which of the following is the correct way to declare this subclass?

- a)
`public class Programmer implements Employee`
`{`
 `public void setSalary() { . . . }`
`}`
- b)
`public class Programmer extends Employee`
`{`
 `void setSalary() { . . . }`
`}`
- c)
`public class Programmer implements Employee`
`{`
 `void setSalary() { . . . }`
`}`
- d)

```
public class Programmer extends Employee
{
    public void setSalary() { . . . }
}
```

Answer: d

15. A class from which you cannot create objects is called a/an ____.

- a) Abstract class.
- b) Concrete class.
- c) Non-inheritable class.
- d) Superclass.

Answer: a

16. A class that cannot be instantiated is called a/an ____.

- a) Abstract class.
- b) Anonymous class.
- c) Concrete class.
- d) Non-inheritable class.

Answer: a

17. Which of the following statements about classes is true?

- a) You can create an object from a class declared with the keyword `final`.
- b) You can override methods in a class declared with the keyword `final`.
- c) You can extend a class declared with the keyword `final`.
- d) You can create subclasses from a class declared with the keyword `final`.

Answer: a

18. The ____ reserved word in a class definition ensures that subclasses cannot be created from this class.

- a) `abstract`
- b) `anonymous`
- c) `final`
- d) `static`

Answer: c

19. The ____ reserved word in a method definition ensures that subclasses cannot override this method.

- a) abstract
- b) anonymous
- c) final
- d) static

Ans: c

20. Which of the following is true regarding inheritance?

- a) When creating a subclass, all methods of the superclass must be overridden.
- b) When creating a subclass, no methods of a superclass can be overridden.
- c) A superclass can force a programmer to override a method in any subclass created from it.
- d) A superclass cannot prevent a programmer from overriding a method in any subclass created from it.

Answer: c

21. When declared as `protected`, data in an object can be accessed by ____.

- a) Only by that class's methods and by all of its subclasses
- b) Only by that class's methods, by all of its subclasses, and by methods in classes within the same package.
- c) Only by that class's methods.
- d) By any class.

Answer: b

22. Consider the following code snippet:

```
public class Vehicle
{
    protected int numberAxles;
    . . .
}
```

Data in the `numberAxles` variable can be accessed by ____.

- a) Only by the `Vehicle` class's methods and by all of its subclasses
- b) Only by the `Vehicle` class's methods, by all of its subclasses, and by methods in classes within the same package.
- c) Only by the `Vehicle` class's methods.
- d) By any class.

Answer: b

23. To ensure that an instance variable can only be accessed by the class that declared it, the variable should be declared as ____.

- a) `public`

- b) private
- c) protected
- d) final

Answer: b

24. With a few exceptions, instance variables of classes should always have ____ access.

- a) final
- b) private
- c) public
- d) protected

Answer: b

25. Consider the following code snippet:

```
double salary = 45000.00;  
String sal = "Current salary is " + salary;
```

Which of the following statements is correct?

- a) The `toString()` method of the `Object` class is being used to set the value of `salary`.
- b) The `toString()` method of the `Double` class is being used to set the value of `salary`.
- c) No `toString()` method is being used to set the value of `salary`.
- d) This code will not compile.

Answer: c

Title: Which statement about this code is correct?

Difficulty: Medium

Section Reference: 9.5 Object: The Cosmic Superclass

Section Reference 2: 9.5.1 Overriding the `toString` method

26. Consider the following code snippet:

```
Auto consumerAuto = new Auto(4, "gasoline");  
String s = consumerAuto.toString();
```

Assume that the `Auto` class has not implemented its own `toString()` method. What value will `s` contain when this code is executed? a) `s` will contain the values of the instance variables in `consumerAuto`.

- b) `s` will contain only the class name of the `consumerAuto` object.
- c) `s` will contain the class name of the `consumerAuto` object followed by a hash code.
- d) This code will not compile.

Answer: c

27. Consider the following code snippet of a function object

```
public interface Measurer
{
    double measure(_____ anObject);
}
```

Complete this code to allow the interface to handle all classes?

- a) Class
- b) Object
- c) Any
- d) Void

Answer: b

28. Consider the following code snippet:

```
if(anObject instanceof Auto)
{
    Auto anAuto = (Auto) anObject;
    . . .
}
```

What does this code do?

- a) This code tests whether `anObject` was created from a superclass of `Auto`.
- b) This code creates a subclass type object from a superclass type object.
- c) This class safely converts an object of any type to an object of type `Auto`.
- d) This code safely converts an object of type `Auto` or a subclass of `Auto` to an object of type `Auto`.

Answer: d

29. To test whether an object belongs to a particular type, use ____.

- a) the `this` reserved word.
- b) the `subclassOf` reserved word.
- c) the `instanceof` operator.
- d) the `equals` method.

Answer: c